

# What Doesn't Belong? Shavuos Game

By Mrs. Lisa Compart

**Grade Level:** Early Childhood

**Categories:**  
Enhancement

**Description:**  
This game reviews Shavuos-related themes by having students identify which picture doesn't belong in each group.

**Specifications:**  
Themes include: flowers, eating dairy, learning Torah and doing mitzvos

**Materials Needed:**

- Cardstock
- Color printer
- Scissors/paper guillotine

This game is a “What Doesn’t Belong Game” used to review themes learned about Shavuos.

The themes reviewed include:

- 1) the minhag to decorate shuls with flowers because Hashem made a neis and covered Har Sinai with flowers
- 2) the minhag to eat dairy on Shavuos
- 3) the minhag to stay up all night on Shavuos learning Torah
- 4) Hashem gave us the Torah on Shavuos and there are many mitzvos in the Torah (those pictured here include kibbud av v’eim, Shabbos, and making brochos (the last picture is of someone doing nothing, and that definitely is not a mitzvah!).

Submitted by Lisa Compart







